College of Architecture and Urban Studies Bachelor of Fine Arts Major Concentration: Creative Technologies For Students Graduating in Spring 2019

Curriculum	for Liberal Education Requirements		36
Area 1:	Writing and Discourse		
Area 2:	Ideas, Cultural Traditions and Values	(not ART courses)	33
Area 3:	Society and Human Behavior	(not AKT courses)	3, 3
Area 4:	Scientific Reasoning and Discovery		3, 3
Area 5:	Quantitative and Symbolic Reasoning		3, 3
Area 6:			3 3
Area b.	Creativity and the Aesthetic Experience:		ra-
Area 7:	ART 2385 Survey of the History of Western Art I		3
Area /:	Critical Issues in a Global Context		3
Core Bache	lor of Fine Arts Requirements		21
ART 1204	Principles of Art & Design I		3
ART 1404	Drawing I		3
ART 1604	Principles of New Media Art & Design		3
ART 1214	Principles of Art & Design II	pre: 1204, 1404	3
ART 1414	Drawing II: Life Drawing	pre: 1204, 1404, 1604	3
ART 2386	Survey of the History of Western Art II		3
ART 3784	European and American Art Since 1900 (fall semester only)	pre: 2386	3
	or		or
ART 3774	History of Modern Graphic Design	pre: 2386	3
Creative Te	chnology Requirements		21
ART 2604	Intro to New Media Art	pre: 1604	3
ART 2704	3D Computer Animation	pre: 1204, 1404, 1604	3
ART 3854	Professional Studio Practices (fall semester only)	pre: BFA majors only	3
ART 4544	Computer Animation Studio	pre: 3704	3
ART 4804	New Media Art Theory	(pre: 2385, 2386, 3604 or permission of instructor)	3
ART 4894	Senior Studio	must have senior standing	3
ART 4894	Senior Studio	must have senior standing	3
Restrictive	Electives		33
ART 2XXX	Studio Art Elective (2000-level course required from list A below)		2
ART 2XXX	Studio Art Elective (2000-level course required from list A below)		3
ANT ZAXA	Stadio Art Elective (2000-level course required from list A below)		3
ART 3XXX	Studio Art Elective (3000-level course required from list B below)		3
ART 3XXX	Studio Art Elective (3000-level course required from list B below)		3
ART 3XXX	Studio Art Elective (3000-level course required from list B below)		3
ART 3XXX	Studio Art Elective (3000-level course required from list B below)		3
ART 4XXX	Studio Art Elective (4000-level course required form list C below)		3
ART 4XXX	Studio Art Elective (4000-level course required form list C below)		3
ART 4XXX	Studio Art Elective (4000-level course required form list C below)		3
ART XXXX	Studio Art Elective (Any 2000-4000 level course from list D below)		3
ART XXXX	Art History Elective (Any 3000-4000 level course from list E below)		3
Free Electiv	es		9
			2
			3
			3
			3
TOTAL CREE	DIT HOURS REQUIRED FOR GRADUATION		120

List of approved Elective Courses:

APPROVED University Registrar

ART 2524	Introduction to Painting	(pre 1204, 1404, 1604)
ART 2554	Introduction to Sculpture	(pre 1204, 1404, 1604)
ART 2664	Digital Photography	(pre 1604)
ART 2544	Ceramics I	(pre 1204, 1404, 1604)

List B: 3XXX Studio Art Elective Course Options - Follow a Plan of Study Below

Recommen	ded Immersive Virtual Environments Plan of Study	
ART 3704	Topics in Computer Animation (Character Modeling)	(pre 2704; fall semester only)
ART 3704	Topics in Computer Animation (Character Animation)	(pre 2704; spring semester only)
ART 3704	Topics in Computer Animation (Video Game Design)	(pre 2704; fall semester only)
ART 3XXX	Select from: ART 3504, 3514, 3524, 3544, 3554, 3564, or 3604	

Recommended Code and Form Plan of Study

ART 3704	Topics in Computer Animation (Processing)	(pre 2704; fall semester only)
ART 3504	Topics in Digital Art + Design (Multimedia Studio Max/MSP)	(pre 2704; fall semester only)
ART 3554	Intermediate Sculpture	(pre 2554)
ART 3YYY	Select from: ART 3504, 3514, 3524, 3544, 3554, 3564, or 3604	

Recommended Moving Image Plan of Study

ART 3604	Topics in New Media Art (Digital Video)	(pre 2604)
ART 3604	Topics in New Media Art (2D Motion Graphics)	(pre 2604; fall semester only)
ART 3604	Topics in New Media Art (Digital Illustration)	(or other pre-approved equivalent)
ADT SVVV	Soloet from: ART 2504, 2514, 2524, 2544, 2554, 2554, 2-2704	

List C:	4XXX	Studio	Art E	lective	e Cour	se Op	tions
ADT	4504	1511	1521	1521	1511	AFEA	AFCA

ART	4504, 4514, 4524, 4534, 4544, 4554, 4564

List D:	2XXX-4XXX	Studio Art Elective Course	Ont

ART ----

2524, 2544, 2554, 2604, 2644, 2664, 2704, 3504, 3514, 3524, 3544,

3554, 3564, 3604, 3704, 4504, 4514, 4524, 4534, 4544, 4554, 4564

List E: 3XXX-4XXX Art History Elective Course Options

ART --- 3004, 3054, 3064, 3074, 3084, 3174, 3184, 3284, 3384, 3484, 3584,

3674, 3684, 3774, 3884, 4384

Curriculum for Liberal Education Requirements

Students are responsible for completing the Curriculum for Liberal Education requirements that are in effect when they enter the university.

GPA Requirements

Students must maintain an overall 2.0 GPA and a 2.0 in-major GPA. In-major GPA is calculated on all ART courses.

Satisfactory Progress Toward Degree

Students must successfully pass portfolio review in Creative Technology to take any courses higher than 2XXX. In addition to the university requirement for satisfactory progress (see Satisfactory Progress in Undergraduate catalog) upon completion of 72 semester credits, students must have completed all second year in-major courses with a C- or higher.

Prerequisites

This check sheet contains elective courses that may have prerequisites not listed on this checksheet. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Foreign Language Requirement

Students who do not successfully complete at least two units of a single foreign language, classical language or American Sign Language during high school must successfully complete six semester hours of a single college level foreign language or classical language at the college level. Such semester hours are in addition to those normally required for graduation. Please see the undegraduate catalogue for details.