

College of Architecture, Arts, and Design
Bachelor of Fine Arts
Major: Creative Technologies
For students entering under UG Catalog 2023-2024

Pathways General Education 45

Concept 1	(1f) Discourse - Foundational		3 ___
	(1a) Discourse - Advanced/Applied		3 ___
Concept 2	Critical Thinking in the Humanities	ART 2386 Survey of the History of Western Art; plus 1 more	3 ___
Concept 3	Reasoning in the Social Sciences		3 ___
Concept 4	Reasoning in the Natural Sciences		3 ___
Concept 5	(5f) Quantitative and Computational Thinking - Foundational	ART 2434 Creative Code	3 ___
	(5a) Quantitative and Computational Thinking - Advanced/Applied		3 ___
	(5a or 5f) Quantitative and Computational Thinking - Foundational -OR- Advanced/Applied		3 ___
Concept 6	(6A) Critique and Practice in Design and the Arts- Arts	ART 1504 Contemporary Art Practices	3 ___
	(6D) Critique and Practice in Design and the Arts- Design	ART 1404 Principles of Drawing	3 ___
Concept 7	Critical Analysis of Identity and Equity in the United States		3 ___
	Select from approved courses, 3 credits may be double-counted with another core concept		

Degree Core 21

note: courses taken to fulfill Core Bachelor of Art requirements cannot also fill Pathways requirements

ART 1204	Principles of 2D Art and Design		3 ___
ART 1214	Principles of 3D Art and Design		3 ___
ART 2385	Survey of the History of Western Art		3 ___

Historical Depth (6 credit hours)

ART 3XXX	Art History course from List A		3 ___
ART 3784	European and American Art Since 1900 (for Creative Technologies, Studio, and Art/Art History majors)	pre: 2386	
	- or -		
ART 3774	History of Modern Graphic Design (for Graphic Design, and Art/Art History majors)	pre: 2386	3 ___

Capstone Experience (6 credit hours)

ART 4575	Adv. Visual Communication Design (Graphic Design majors)	pre: 3566	3 ___
	- or -		
ART 4894	Senior Studio (CT and Studio majors)	must have senior standing in Studio or CT	
	- or -		
ART 4384	Topics in Art History (Art/Art History majors)	pre: 2385 or 2386	
ART 4576	Adv. Visual Communication Design (Graphic Design majors)	pre: 4575	3 ___
	- or -		
ART 4894	Senior Studio (CT and Studio majors)	must have senior standing in Studio or CT	
	- or -		
ART 4384	Topics in Art History (Art/Art History majors) (under a different topic)	pre: 2385 or 2386	

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ART 1604	Principles of 4D Art & Design		3 ___
ART 2604	Intro to Creative Technologies	pre: 1604	3 ___
ART 2704	3D Computer Animation		3 ___
ART 3504	Topics in Digital Art and Design	pre: 2604	3 ___
ART 3604	Topics in New Media Art	pre: 2604	3 ___
ART 3704	Topics in Computer Animation	pre: 2704	3 ___
ART 3854	Professional Studio Practices	BFA majors only	3 ___
ART 4804	New Media Art Theory	pre: 2385, 2386	3 ___

Restricted Electives 21

ART 2XXX	ART Elective (2000-level course required from list B below)		3 ___
ART XXXX	ART Elective (2000/4000 level course chosen from list B/C below)		3 ___
ART XXXX	ART Elective (3000/4000 level course chosen from list C below)		3 ___
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ART XXXX	ART Elective (3000/4000 level course chosen from list C below)		3 ___
ART XXXX	ART Elective (3000/4000 level course chosen from list C below)		3 ___

Free Electives (remaining credits to equal 120) 9

_____	_____	3 ___
_____	_____	3 ___
_____	_____	3 ___

TOTAL CREDIT HOURS REQUIRED FOR GRADUATION 120

List of approved Elective Courses:

List A: Art History Courses

ART 3004	Topics in Art History	pre: 2385 or 2386
ART 3034	Survey of Latin American Art & Architecture	
ART 3044	Art & Architecture of India	

ART 3054	Islamic Art & Architecture	
ART 3064	Arts of China and Japan	
ART 3074	Egyptian Art & Architecture	
ART 3084	Greek Art & Architecture	<i>pre: 2385</i>
ART 3094	Early Modern Global Visual Culture	
ART 3174	Introduction to Archaeology	
ART 3184	Roman Art & Architecture	
ART 3284	Medieval Art & Architecture	
ART 3384	Renaissance Art & Architecture	
ART 3484	Baroque and Rococo Art & Architecture	
ART 3584	Nineteenth Century European Art: Neoclassicism to Post-Impressionism	
ART 3674	History of Photography	
ART 3684	African-American Art	
ART 3884	American Art to 1914	

List B: 2XXX ART Elective Course Options (6 credits)

ART 2514	Drawing Concepts	<i>Pre: 1404</i>
ART 2524	Introduction to Painting	<i>Pre: 1204 or 1404</i>
ART 2554	Introduction to Sculpture	<i>Pre: 1214</i>
ART 2664	Digital Photography	<i>Pre 1604 or 1204</i>

List C: 3XXX/4XXX ART Elective Course Options (3 credits)

ART 3514	Topics in Drawing	<i>pre: 1414 or 2514</i>
ART 3524	Topics in Painting Media	<i>pre: 2524</i>
ART 3554	Topics in Sculpture	<i>pre: 2554</i>
ART 3564	Topics in Photography	<i>pre: 2664</i>
ART 3604	Topics in New Media Art	<i>pre: 2604</i>
ART 3704	Topics in Computer Animation	<i>pre: 2704</i>
ART 3954	Study Abroad (with permission of Creative Technologies program chair)	
ART 4504	Topics in Multimedia Studio	<i>pre: (1414, 1604) or (1504, 1514, 2504)</i>
ART 4514	Interarts Studio	<i>pre: 3000-level ART course or departmental approval</i>
ART 4524	Pictorial Arts Studio	<i>pre: 3524 or 3514</i>
ART 4534	Topics in Applied Art and Design Studio	<i>pre: 3544</i>
ART 4544	Computer Animation Studio	<i>pre: 3704</i>
ART 4554	Spatial Arts Studio	<i>pre: 3554</i>
ART 4564	Exhibition Design and Display	<i>pre: 3000-level ART course</i>
ART 4974	Independent Study (with permission of Creative Technologies program chair)	
ART 4994	Undergraduate Research (with permission of Creative technologies program chair)	

Pathways General Education Requirements

Students are responsible for completing the Pathways General Education requirements that are in effect when they enter the university. The university requires students to complete course work from all seven areas of the Curriculum for Pathways General Education Curriculum for Liberal Education.

GPA Requirements

Students must maintain a 2.0 GPA. In-major GPA requires a grade of C- or better to successfully complete an ART course. In-major GPA is calculated on all ART courses.

Satisfactory Progress Toward Degree (Policy 91)

The University requires every department to establish benchmarks by which their majors can demonstrate that they are making satisfactory progress toward a degree. In addition to the University requirement for satisfactory progress (See Satisfactory Progress in Academics chapter of Undergraduate Catalogue), in the case of the Creative Technologies major, these benchmarks are:

1. Students must earn a C- or better in required Foundations courses (1204, 1404, 1604, 1214).
2. Upon having attempted 72 semester hours (including transfer, AP, advanced standing and credit by exam) a student must have completed at least 6 credits towards this major with a 2.0 overall GPA and have a minimum 2.0 in-major GPA.
3. Students must successfully complete their BFA exhibition (ART 4894).

Prerequisites

This check sheet contains elective courses that may have prerequisites not listed on this checklist. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Foreign Language Requirement

Students who do not successfully complete at least two units of a single foreign language, classical language or American Sign Language during high school must successfully complete six semester hours of a single college level foreign language or classical language at the college level. Such semester hours are in addition to those normally required for graduation. Please see the undergraduate catalogue for details.