

**COLLEGE OF ARCHITECTURE, ARTS, AND DESIGN
SCHOOL OF PERFORMING ARTS**

**Minor in Music Production, Technology, and Composition
21 Credit Hours**

For students entering under UG Catalog 2023-24

I Music Theory – 3 Credit Hours Required

Choose one:

MUS 1005 Theory/Fundamentals	3 credit hours
MUS 2025 European-American Music Theory	3 credit hours

II Music History/Literature – 3 Credit Hours Required

Choose one:

MUS 2115 Survey of Western Music	3 credit hours
MUS 2116 Survey of Western Music	3 credit hours
MUS 3164 History of Electronic Music*	3 credit hours
MUS 3174 Music as Global Culture (pre: 2026)**	3 credit hours
MUS 3814 Jazz History	3 credit hours

*Students choosing the upper-level Track B in Creative Technologies in Music in section III should select MUS 3164.

**Students choosing the upper-level Track A or C in section III that wish to enroll in MUS 3714 must complete MUS 2026 by the spring semester of junior year to satisfy prerequisites needed to enroll.

III Upper Level - 15 Credit Hours Required

Choose one of the tracks below:

Track A: Music Recording and Production

Advanced Theory – 3 credit hours required

Choose One:

MUS 1006 Theory/Fundamentals	3 credit hours
MUS 2026 European-American Music Theory (Pre: 2025)	3 credit hours

Technology Core – 6 credit hours required

Take Both:

MUS 2055 Audio Technology for Music	3 credit hours
MUS 2056 Audio Technology for Music (Pre: 2055)	3 credit hours

Technology Advanced - 6 credit hours required

Take Both:

MUS 3055	Music and Media Production (pre: 2056)	3 credit hours
MUS 3056	Music and Media Production (pre: 3055)	3 credit hours

Track B: Creative Technologies in Music

Creative Technologies Core – 3 credit hours required

MUS 3064	Digital Sound Manipulation	3 credit hours
----------	----------------------------	----------------

Creative Technologies Ensemble – 3 credit hours required

Take all of the following:

MUS 3314	Instrumental Ensemble Music	1 credit hour, repeatable for credit
MUS 3314	Instrumental Ensemble Music	1 credit hour, repeatable for credit
MUS 3314	Instrumental Ensemble Music	1 credit hour, repeatable for credit

Creative Technologies Advanced – 9 credit hours required

Take all of the following:

MUS 3065	Computer Music and Multimedia Design	3 credit hours
MUS 3066	Computer Music and Multimedia Design	3 credit hours
MUS 4014	Topics in Advanced Electroacoustics Research	3 credit hours

Track C: Music Composition

Advanced Music Theory – 3 credit hours required

Choose One:

MUS 1006	Theory/Fundamentals	3 credit hours
MUS 2026	European-American Music Theory (Pre: 2025)	3 credit hours

Music Composition – 4 Credit Hours Required

Take Both:

MUS 2065	Music Composition	2 credit hours
MUS 2066	Music Composition	2 credit hours

Music Performance (Ensemble) – 2 Credit Hours Required

Choose Two:

MUS 3314	Instrumental Ensemble Music	1 credit hour, repeatable for credit
MUS 3314	Instrumental Ensemble Music	1 credit hour, repeatable for credit
MUS 3414	Choral Ensemble Music	1 credit hour, repeatable for credit
MUS 3414	Choral Ensemble Music	1 credit hour, repeatable for credit

Music Technology – 6 Credit Hours Required

Take Both:

MUS 3064 Digital Sound Manipulation	3 credit hours
MUS 3065 Computer Music and Multimedia Design	3 credit hours

Notes:

Some courses listed on this check sheet have prerequisites. Please consult the University Course Catalog or check with your advisor.

A GPA of 2.0 or higher is required in the minor. All courses listed on this check sheet are included in the Minor GPA calculations.

No more than 50% of the graded course credits required for the Minor in Music Production, Technology, and Composition in may be double-counted with a student's major.

TOTAL HOURS REQUIRED = 21 Credit Hours